

# TASMANIAN CROQUET ASSOCIATION INCORPORATED

## GOLF CROQUET PENNANT RULES – 2018-19 SEASON

### 1. Clubs

Only clubs affiliated with Croquet Tasmania (“CT”) may enter teams for the Pennant, however, in the event a club is unable to field a team it may seek approval of the Tournaments and Competitions Committee (hereinafter referred to as “TC”) to field a composite team of its members and members of other clubs.

**Each Home team should endeavour to have an accredited Golf Croquet Referee available, provided always that in the case of Division 4 matches the first named Club in each match shall provide a referee for that day.**

### 2. Laws

Matches shall be played under the Rules of Golf Croquet as approved by the World Croquet Federation and adopted by Australian Croquet Association (“ACA”); additionally

- (a) Players may have a 5-minute warm-up at the beginning of their first game of the day or where a change of court is involved.
- (b) Double banking rules as in the Rules Book will apply.

### 3. Entries

- (a) The closing date and entry fees shall be fixed by CT. As appropriate, late entries may be accepted at the Manager’s discretion
- (b) The TC shall determine the time frame for the competition and days of play. If times are not suitable to teams, they are encouraged to reschedule matches in a spirit of cooperation. The Pennant Manager will have the final decision.

### 4. Equipment

- (a) The Home club will provide Clocks, Regulation Pegs, Hoops, Flags, half way line markers, scoring clips and approved balls.
- (b) Hoops shall be set at 3 and 11/16 inches for all Divisions.

### 5. Players

- (a) Every player must be a member of an affiliated Club of CT.
- (b) Players who are members of two or more affiliated Clubs must nominate the club they will represent.
- (c) If a Club is unable to field a team or is unable to offer a place in that team to one of its affiliated players, that player may be granted an exemption by the Pennant Manager to play in a team of another Club.
- (d) If a club has entered a composite team at least 2 of the club’s members must compete in each match.
- (e) Players whose handicap shortens during the course of the Pennant may continue to play in the team for which they were first nominated provided that their handicap falls by no more than 1 handicap point below the cut off level for a Division.
- (f) Players whose handicap increases during the course of the Pennant by more than 1 handicap point above the cut off level for a Division may play in the Division for which they now qualify.
- (g) Except as provided for in 5(e) and 5(f) above players’ handicaps for the purposes of team eligibility remain as they were at the start of the pennant season.
- (h) Handicap cards are to be used in all grades in both doubles and singles.

### 6. Teams

- (a) Teams will comprise a minimum of 4 players. Division 1 teams to have a handicap range of -6 to 20, Division 2 teams to have a handicap range of 5 to 20, Division 3 teams to have a handicap range of 8 to 20 and Division 4 teams to have a handicap range of 10 to 20.
- (b) All Clubs shall advise the Pennant Managers of their first choice members for each team and their respective handicaps and indices by 15/12/18
- (c) Composite teams must be entered by a TCA affiliated club. The club must nominate at least 2 of its members as members of the composite team.
- (d) A substitute outside the nominated team members may play for any team on a weekly basis on the proviso that their handicap is within the appropriate range for the Division in which they are playing and the Pennant Manager is notified prior to their playing – players may play in more than one Division in any week

## 7. Matches

- (a) Full sized lawns shall be used.
- (b) (i) Division 1, 2 & 3 matches shall consist of two reverse doubles and four reverse singles. i.e., four doubles and eight singles in total.  
(ii) Division 4 matches shall consist of four doubles and four singles i.e. each player plays a singles game and two doubles games (1 player sits out each set of games).
- (c) In Division 1, 2 & 3 doubles are played first, then the singles – this order maybe reversed by agreement of the away side with 7 day's notice.  
In Division 4 doubles and singles will be played at the same time. Order of play will be decided by the home team captains. (Refer results sheet attached)  
In Division 4 singles games will be played by opponents based on handicap.  
In Division 4 players ranked 1 to 4 by handicap play singles, substitute or extra players e.g. 5 and 6 can substitute for players in doubles only.  
In the case of illness or other emergencies on the day, players 5 and 6 can fill in for any other player.  
In Division 1, 2 & 3 reverse singles and doubles will be played in the order shown on the score sheet
- (d) Each game will be best of 13 points.
- (e) Games shall be level play and any handicapping changes will apply after each game, the team order will not be changed because of any such changes.
- (f) Deleted.
- (g) Captains will list their players in order of play from 1 to 4 from the lowest to the highest handicap player respectively. Where there is an equality of handicap between players, the Team Captain chooses to list those players in his/her preferred order of play.
- (h) All doubles and singles matches may be double-banked if necessary.
- (i) If a team forfeits a match, full points are awarded to the opposing team. (see 7 (l) below)
- (j) If a team forfeits a game within a match, the score shall be 7-0 to the opposing team.
- (k) In the event a player is unable to complete a game for any reason they retain any hoops scored and their opponent is recorded as scoring 7 hoops. (Refer 12(a)(ii) below)
- (l) In the event of a team having to forfeit a match due to extenuating circumstances, the Pennant Manager will endeavour to arrange for this match to be rescheduled at a suitable time, date & venue.

## 8. Times

- (a) (a)The time for commencement of play for all Divisions shall be 9.30 am (5 minute warm up at 09.25), except where one of the competing teams has to travel to a venue more than 100 kilometers from their home club in which case games should commence no later than 10.00am.
- (b) The maximum playing time shall be 1 hour per game). Play stops on the call of time unless the scores are tied in which case a deciding hoop is to be played.
- (c) In all games the time shall be kept by a clock or timer, which shall be available for inspection by all players.
- (d) In doubled up games the time clock may be stopped if a game is held up by the other game. (players are responsible for their own clocks)
- (e) Times between completion of any game and commencement of the next game should be kept to a minimum.
- (f) In the event of a player not being ready to commence play in any game within 30 minutes of the time appointed for commencement, the opposing team has the option of claiming the game. If such a claim is made, the defaulting team shall be deemed to have lost the game, and the score shall be 7-0 to the opposing team (a break not exceeding 20 minutes may be taken after the second game by those players who are to play all day)
- (g) Home clubs to make lawns available 30 minutes prior to official commencement times for those players wishing to practice prior to the 5 minute warm up period – hoops may not be run during this period.

## 9. Order of Play

Ten minutes before the match is due to commence, the opposing captains shall declare to each other their team's order of play for the match.

## 10. The Toss

- (a) The allocation of lawns and primary or secondary balls shall be determined by the home team.
- (a) The toss for colours at the start of each game shall be decided separately for each game.

**11. Adverse Weather**

- (a) A player may appeal against adverse playing conditions. The captains of the two teams may agree to suspend play due to adverse conditions, which may endanger the health and well-being of a player and/or make the lawns unplayable.
- (b) In the event of the captains being unable to agree play shall cease.
- (c) If play is unable to continue, the matches shall be pegged down and completed as soon as possible at a convenient date to be fixed. The Home captain shall advise the Pennant Manager within two days, the date the match will be played.
- (d) If play had not commenced in any game, the composition of either or both teams may, if necessary, be varied by the teams concerned.

**12. Results**

- (a) Games
  - (i) In any game the winner shall be the player or side scoring the greater number of points. If points are level when time is called play continues until a point is scored
  - (ii) In the event of an accident or unexpected sickness causing a player to forfeit a game, his or her score shall be retained and the opponent score shall advance to 7
- (b) Matches
  - (i) In any match the winning team shall be the one scoring the greater number of games. If the games are level, the net points will determine the winning team
- (c) Pennant Competition:
  - (i) All teams are eligible to win a Pennant.
  - (ii) The winning team shall be the one scoring the greatest number of matches,
  - (iii) If matches be equal then the net games shall count.
  - (iv) If net games be equal then the net points shall count.
  - (v) In the event of teams having equal scores of matches, net games and net hoop points at the end of the series, there shall be further matches played between these teams which shall be scored as above to determine the final result of the series.
  - (vi) In the event of a team retiring at any time from the Pennant Competition, all scores gained for and against that team shall not be counted.

**13. Notification of Results & Handicap/Index Changes**

- (a) The captain of the home team shall be responsible for reporting the results of each match to the Pennant Manager (or his or her delegate) as set out below: -
- (b) Scan the completed result sheet and email it to
  - (i) ***pennantcroquettas@gmail.com***
  - (ii) ***hdenny@bigpond.net.au***

**14. Protest**

Any protest must be in writing and received by the Pennant Manager within three (3) days of the completion of the Match to which the protest refers. Protests will be considered by the Pennant Manager and the Tournaments and Competitions Committee Convenor.

**15. Pennant Manager**

The Pennant Manager shall –

- (a) Forward a copy of the draw to each Club at least 2 weeks prior to the commencement of the matches.
- (b) Determine the date of play and venue.
- (c) Ensure that home and away games are played evenly, where possible.
- (d) Forward a report on the competition to the CT Secretary (copy to TC Secretary) as soon as possible after the completion of the competition.
- (e) Arrange the publication of results.
- (f) Any question arising out of these Conditions shall be decided by the Pennant Manager.

**16. Payments**

- (a) All players to pay a \$4 Lawn Fee to the home club per pennant day.
- (b) An entry fee of \$25.00 per team is payable to CT.